



DATAMINING USING ENHANCED K-MEANS++ ALGORITHM

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Abstract—K- means algorithm is most popular partition based algorithm that is widely used in data clustering. A Lot of algorithms have been proposed for data clustering using K-means algorithm due to its simplicity, efficiency and ease convergence. In spite this K-means algorithm has some drawbacks like it scales poorly computationally, initial cluster centers is supplied by the user and stuck in local optima etc. Determining the number of clusters is very complex and is usually done by an expert. Thus, this paper intends to overcome this problem by proposing a parameter-free algorithm for automatic clustering. It is based on successive adequate restarting of K-means algorithm based on Nearest Neighbor search. As per studying the previous research paper the proposed approach is more effective and gives a tough competition to the well known algorithm, G-means in terms of clustering accuracy and estimation of the correct number of clusters.

Keywords—K-Means++, G-Means, automatic clustering.

I. INTRODUCTION

One of the most popular techniques for data analysis is data clustering, also known as unsupervised learning. According to Jain's definition, "The goal of data clustering, also known as cluster analysis, is to discover the natural grouping(s) of a set of patterns, points, or objects." [1]. Informally, we can define clustering as grouping of unlabeled objects into a set of groups, given a similarity metric. Data clustering has many applications. In Computer

Vision, Image Segmentation can be defined as a clustering problem [2]. In Information Retrieval, document clustering is a very important method that can provide hierarchical retrieval and improvements in flat retrieval performance [3]. In Bioinformatics, clustering is used for improving multiple sequence alignment [4]. Many other applications also exist in other fields like: Online Shopping, Medicine, Online Social Networks, Recommender Systems, and etc. A valid clustering should have two characteristics:

i) Cohesion: the objects in one cluster should be as similar to each other as possible, and
ii) Separation: clusters should be well separated i.e. the distance among the cluster centers must be large enough. Many different approaches have been proposed for clustering problem, such as Multi Variant Analysis, Graph Theory, Expectation Maximization, and Evolutionary Computing. Amongst available clustering algorithms, maybe the most well-known one is the kmeans algorithm. Although different clustering algorithms have shown good performance while applied to specific problems, but k-means has proven to be efficient and fast if applied to various domains [1]. Despite of simplicity and effectiveness of k-means, it has several disadvantages, too. The quality of clustering highly depends on the initial seeds. Choosing bad seeds can result very bad clusters. Another challenge of the k-means algorithm is the requirement of giving the number of clusters as an input parameter. However, determining the correct number of clusters is very complex and usually needs an

expert. Some mechanisms have been proposed for automatic selection of number of clusters, like the Xmeans algorithm. However, they are not accurate enough and usually result inaccurate cluster numbers.

In this paper, an alternative parameter free method for automatic clustering for K- means, is proposed. It is based on successive adequate restarting of K-means based on Nearest Neighbor search. Algorithm validation and comparative study with G-means [5], a related well known algorithm, are conducted using several real-worlds and artificial clustering data sets from the UCI Machine Learning Repository.

II. LITERATURE REVIEW

Despite the actual fact that getting an optimum range of clusters k for a given knowledge set is an NP-hard downside [6], several methods are developed to seek out k mechanically Pelleg and Moore [7] introduced the X-means algorithm, which proceed by learning k with k -means using the Bayesian Information Criterion (BIC) to score each model, and choose the model with the highest BIC score. However, this method tends to over fit when it deals with data that arise from non-spherical clusters. Tibshirani et al. [7] proposed the Gap statistic, which compares the likelihood of a learned model with the distribution of the likelihood of models trained on data drawn from a null distribution. This method is suitable for finding a small number of clusters, but has difficulty when k increases. Hamerly and Elkan [3] proposed the G-means algorithm, based on K-means algorithm, which uses projection and a statistical test for the hypothesis that the data in a cluster come from a Gaussian distribution. Fast Approximate K-means via Cluster Closures [12] uses cluster closure and active points for the fast approximation of K-means. Scalable K-MEANS ++ [13] uses Lloyd's algorithm for iteration and defines the reduction in the number of passes needed to obtain massive data .A Deterministic K-means Algorithm based on Nearest Neighbor Search [9] uses simple deterministic method based on Nearest Neighbor Search as a preprocessing step is used to overcome the drawback of accuracy and performance due to the initial choice of cluster center which are randomly

generated. A New Initialization Method to Originate Initial Cluster Centers for K-Means Algorithm [14] improves the performance of K-means by generating initial cluster centers with the help of binary search method and after that K-means algorithm is applied.

III. PROPOSED METHODOLOGY

The algorithm finds the correct number of clusters in the dataset using a deterministic K-means algorithm based on Nearest Neighbor search[8].The algorithm starts by initializing $k = \text{mod}(\text{square root}(n))$, where n is the number of objects in the given data set. This can be taken by the fact that the number lies in the range from 2 to square root of n , as reported by Pal and Bezdek [9]. Now K-means is applied with these initial k centroids, and centroid of the smallest cluster is removed, then K-means restarts with the remaining centroids.

In each iteration, the maximum of the cluster validity index [10] of the current position is stored. We use this index because it is relatively inexpensive to compute, and it generally outperforms other cluster validity indices as reported by Milligan and Cooper in [11]. This process is repeated until $k=2$. Finally, the algorithm outputs the optimal k and partition corresponding to the maximum value of CH stored

Algorithm

Input: A dataset D

Output: An integer k as the number of clusters

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Initialize  $k = \text{mod}(\text{sqrt}(n))$ .
 $X \leftarrow D$ 
For  $j=1$  to  $k$ 
Do
 $C_j \leftarrow \text{KNNsearch}(x_1, X, \text{mod}(n/k))$ 
 $c_j \leftarrow \sum x_i / \text{mod}(n/k)$ 
 $x_i \in C_j$ 
 $X \leftarrow X - C_j$ 
End for
 $[I, c] \leftarrow \text{K-means}(D, c, k)$ 
 $ko \leftarrow k$ 
 $Io \leftarrow I$ 
 $Cho \leftarrow CH(I)$ 
While  $k > 2$ 
Do
 $j \leftarrow \text{argMin}(\text{mod}C_i)$ 
 $i \leftarrow k$ 
 $c_j \leftarrow []$ 
 $k \leftarrow k-1$ 
 $[I, c] \leftarrow \text{K-means}(D, c, k)$ 

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If $CH_o < CH(I)$ then
 $ko \leftarrow k$
 $Io \leftarrow I$
 $CH_o \leftarrow CH(I)$
 End if
 End While
 Output: ko and Io

IV. RESULT AND CONCLUSION

In this work, an algorithm was suggested for automatic clustering. This approach can obtain the correct number of clusters in almost all tested data sets as according to the previous papers.

Calinski-Harabasz (CH), this index obtained the best results in the work of Milligan and Cooper. It is a ratio-type index where the cohesion is estimated based on the distances from the points in a cluster to its centroid is used in the algorithm for finding the correct number of the clusters.

This method was compared with the related well known algorithm, G-means, which improved for finding the correct number of clusters. The comparisons also showed that the proposed approach is better than G-means in terms of clustering accuracy.

V. FUTURE WORK

The algorithm finds the correct number of clusters in the dataset using a deterministic K-means algorithm based on Nearest Neighbor search.

In future work, it will be of interest to find a tighter upper bound on the number of clusters, instead of square root of n , in order to reduce the number of computation's steps of the proposed approach. Another is to fit the proposed algorithm into the Map Reduce programming model.

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